

# Plots

This book details everything about plots, including merging, ownership, basic w/e commands, and everything in between!

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# Plot Essentials

This section covers the basics and absolute essentials of plots including: what they are, how to get one, and what you can do with one.

## Overview

A plot is a designated space of land owned by either one or multiple players. It allows players to build their own barns and customize their own space. Every player starts off on the server with their own plot and can expand from there as they progress through the server!

## Claiming a Plot

There are two ways to claim an empty plot.

**/plot auto**

**/plot purchase**

`/plot auto` allows you to claim a *random* plot, costing 100k as soon as it is initiated. Keep in mind that this command chooses a *random* plot, so if you wanted a specific one in order to expand your plot, **do not** use this command!

`/plot purchase` allows you to claim a specific plot, costing 100k as well. In order to use this command, you have to be standing on an unclaimed plot. Once you input the command, it will ask you to name your plot, and, once named, it will take 100k from your balance and give you ownership of the plot.

## Managing your Plot

The absolute most essential command to manage your plot is:

## **/plot**

When used while standing on your plot, this command brings up an on-screen menu with 4 options;

**Rename** -> Allows you to change the name of your plot. Enter a new name when prompted to update it instantly.

**Manage Access** -> Manage plot members and co-owners. Use 'Grant Access' in the top right corner to add players, then adjust their permissions or remove them with the two options next to their name in the access list.

**Sell** -> Sell your plot to another player. Use the search feature to find players and then type in a price.

**View Land Deed** -> Pulls up a land deed on screen primarily used for role-play purposes.

Besides the /plot command, there are other ways to access your plots.

## **/plot list**

is a prime example of this. This command gives you a list of every plot you own. From this list you can view the 4 options mentioned previously, or teleport to the plot. You can also use

## **/menu**

This will take you to the Equestriacraft main menu, featuring many options. To go to your plots, you can click the 'Plots' button.

# Plots Commands

Below is a list of all the plots commands, their functions, and how to use them.

```
/plot  
/plot list  
/plot auto  
/plot purchase  
/plot chat  
/plot clear  
/plot delete  
/plot info  
/plot map  
/plot merge  
//setbiome
```

w.i.p

# World Edit

## Overview

World Edit, or w/e, is a building tool that allows for large areas to be modified through selections and commands.

## Starting Off

World Edit will only work on the area you select, so selection is essential in order for it to work. Selection works by setting a position one and position two. This will give you a cube of selected area which can be edited to your will. There are two ways to select something;

**//wand** gives you a wooden axe which is capable of selecting an area by left clicking to set your position one and right clicking to set your position two.

**//pos1** and **//pos2** are two commands where you can manually set your positions by standing where you want to select.