

☐☐ Bank and Money Management

Making money matters, but keeping it matters too.

Useful commands and systems:

- `/bal` or `/balance` to check your money
- `/pay <player> <amount> <reason>` to transfer money to another player
- bank teller NPCs to access the bank menu
- savings accounts for separating stored money from your main balance

The bank system currently supports:

- viewing your accounts
- creating savings accounts
- renaming accounts
- depositing into savings
- withdrawing from savings
- reviewing transaction history

If you struggle with impulse spending, moving profits into savings is one of the smartest habits you can build.

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